

Sleuth

By Anthony Shaffer

The award-winning production team of MPOnStage brings Sleuth to the Kelsey. The ultimate game of cat-and-mouse is played out in a cozy English country house owned by celebrated mystery writer, Andrew Wyke. Invited guest Milo Tindle, a young rival who shares not only Wyke's love of the game but also his wife, has come to lay claim. Revenge is devised and murders plotted as the two plan the ultimate whodunnit. Shaffer said the play was partially inspired by one of his friends, composer Stephen Sondheim, whose intense interest in game-playing is mirrored by the character of Wyke.



CHARACTERS (2 M) (ALL ROLES ARE OPEN) ages listed are just a guideline.

ANDREW WYKE (mid to late 50's)

Andrew is an immensely successful mystery writer. His home reflects his obsession with the inventions and deceptions of fiction and his fascination with games and game-playing. He lures his wife's lover, Milo Tindle, to the house and convinces him to stage a robbery of her jewelry, a proposal that sets off a chain of events that leaves the audience trying to decipher reality.

MILO TINDLE (mid to late 30's)

He comes into Andrew Wyke's life because he is having an affair with Wyke's wife, Marguerite. Milo, who is younger than Wyke, is ensconced in the romance of his affair.

Milo has to also convincingly disguise his voice and mannerisms in order to play characters Inspector Doppler, Police Constable Higgs, and Detective Sergeant Tarrant.

Both actors have to be able to learn a lot of lines, and work a lot of sub-text moments. They must therefore be comfortable with silence. British accents are a must.